



NAR SAFETY CODE















NO DRY GRASS OR WEEDS

PRE-LAUNCH CHECK For safety, never launch a damaged rocket. Check the rocket's body, nose cone and fins. Also, check the engine mount, recovery system and launch lug(s). Repair any damage before launching the rocket.

FLYING YOUR ROCKET Choose a large field (500 ft. [152 m] square) free of dry weeds and brown grass. The larger the launch area, the better your chance of recovering your rocket. Football fields and playgrounds are great. Launch only with little or no wind and good visibility. Always follow the National Association of Rocketry (NAR) SAFETY CODE.

MISFIRES TAKE THE KEY OUT OF THE CONTROLLER. WAIT ONE MINUTE BEFORE GOING NEAR THE ROCKET! Disconnect the micro-clips from the starter. Remove the engine from the rocket. Remove the plug and starter from the engine. If the starter is burned, it was not inserted correctly; it must touch the propellant inside the engine. Insert a new starter all the way inside the engine without bending it. Then insert the plug to hold the starter firmly in place. Repeat the steps under COUNTDOWN AND LAUNCH.



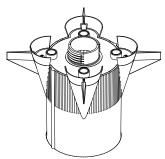


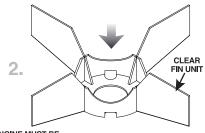
1:200 Scale SATURN V

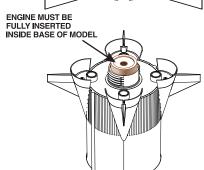
Supplement to instructions supplied. Read and follow both.

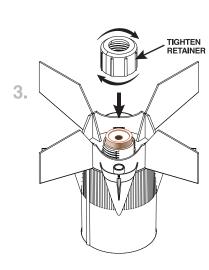
PREPARE ENGINE

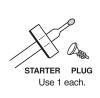


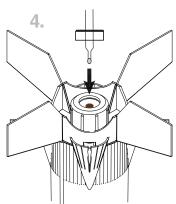




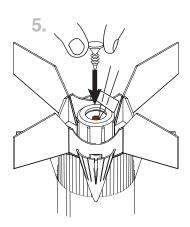


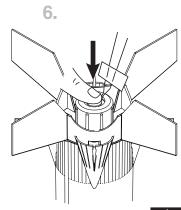


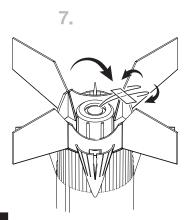






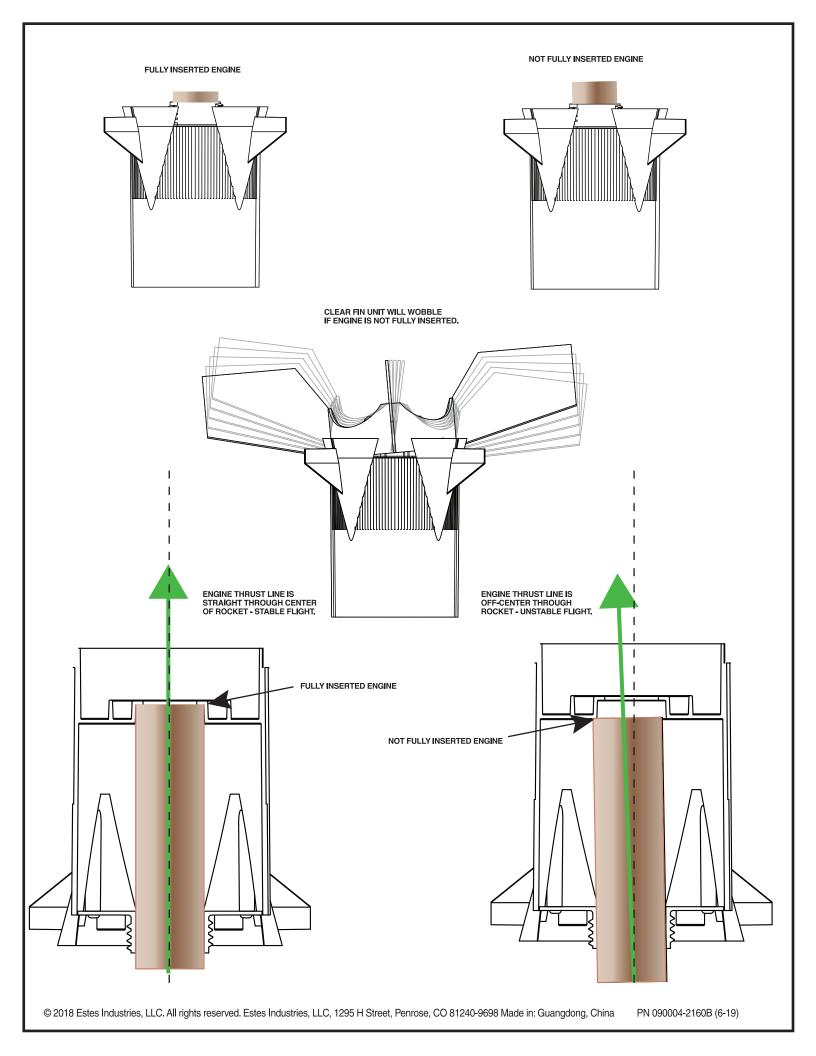


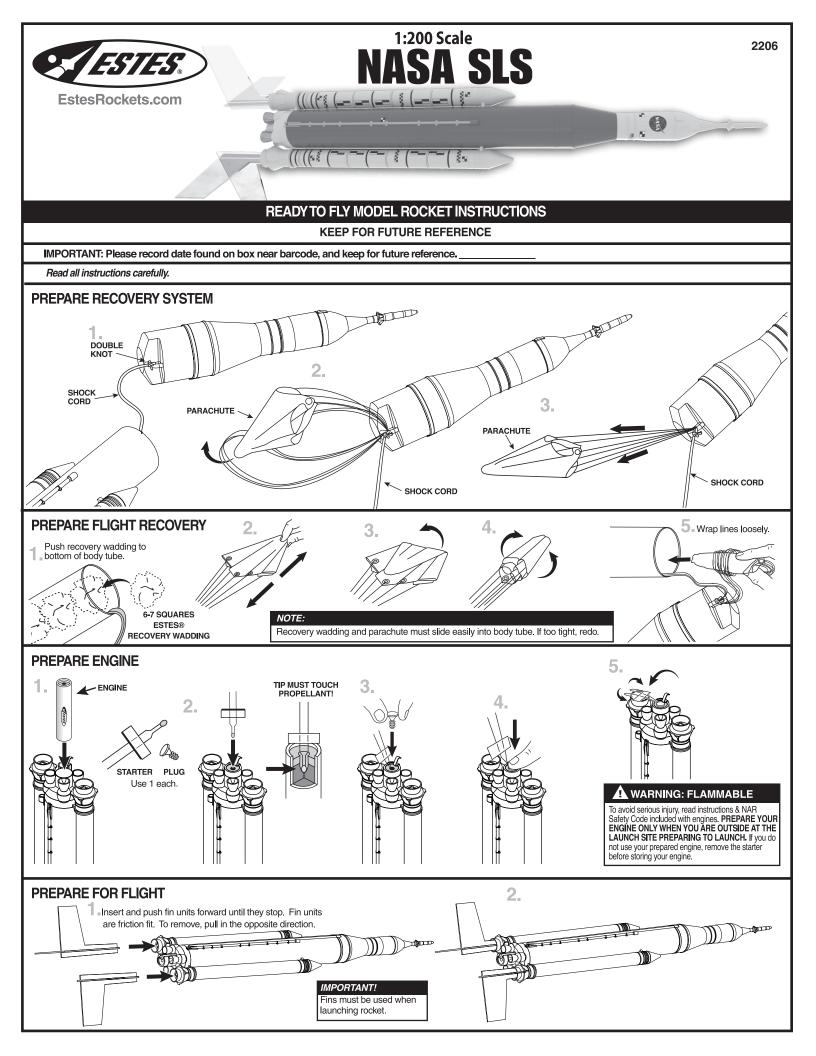


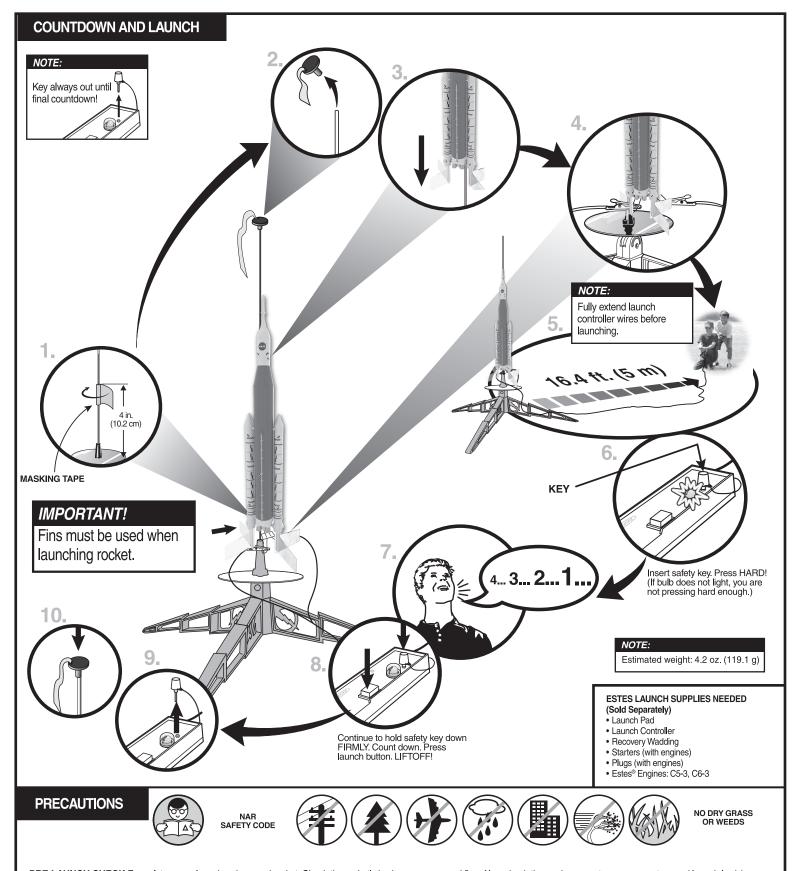


MARNING: FLAMMABLE

NOTE: Clear fin unit must be used when launching rocket. To avoid serious injury, read instructions & NAR Safety Code included with engines. PREPARE YOUR ENGINE ONLY WHEN YOU ARE OUTSIDE AT THE LAUNCH SITE PREPARING TO LAUNCH. If you do not use your prepared engine, remove the starter before storing your engine.







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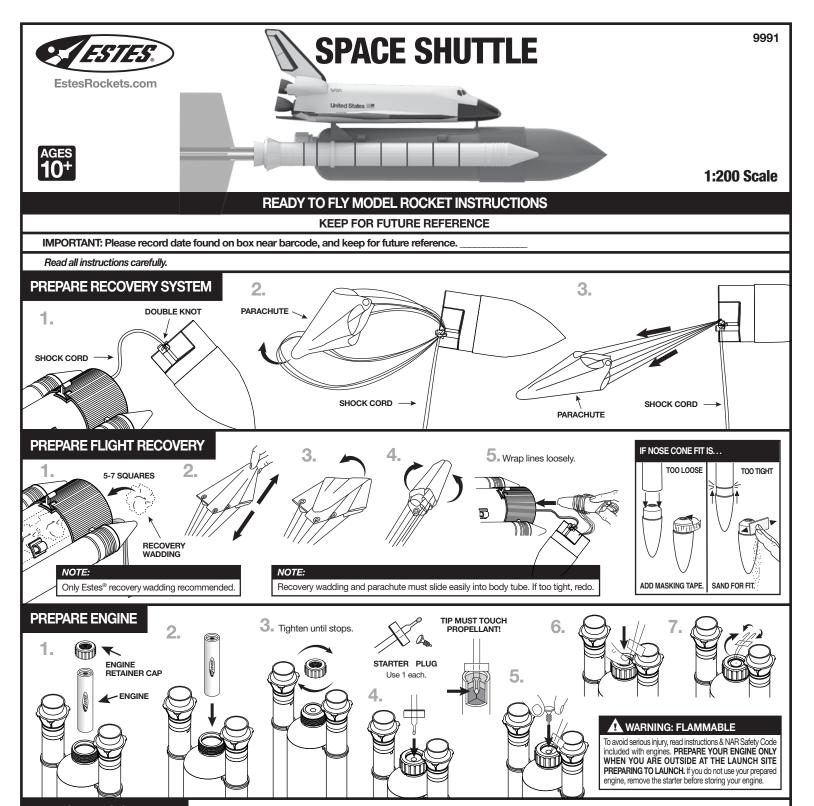
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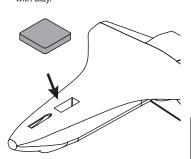
from the rocket. Remove the plug and starter from the engine. If the starter is burned, it was not inserted correctly; it must touch the propellant inside the engine. Insert a new starter all the way inside the engine without bending it. Then insert the plug to hold the starter firmly in place. Repeat the steps under COUNTDOWN AND LAUNCH.



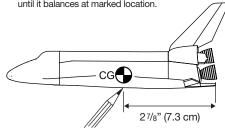


ADD CLAY TO SHUTTLE

 Fill cavity in the bottom of the shuttle with clay.



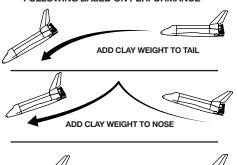
2. Lightly mark the center of gravity with a pencil at the location below. Add or remove clay from Shuttle until it balances at marked location.



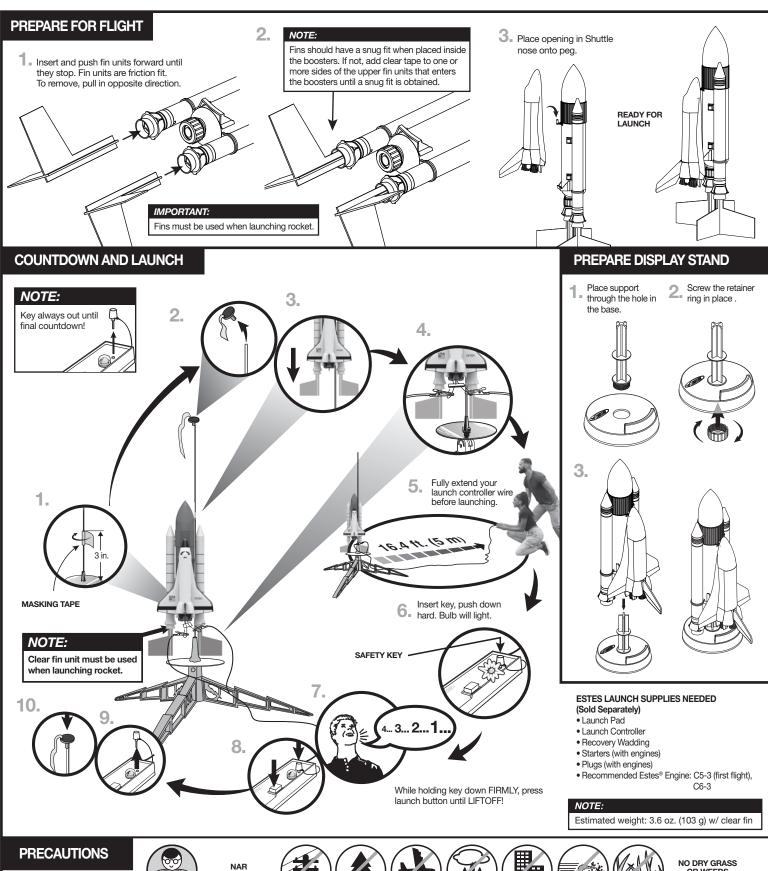
NOTE.

Use the edge of a table or similar area with a sharpe corner. Slide model back and forth over the CG mark you made until it balances.

AFTER FIRST FLIGHT - PERFORM THE FOLLOWING BASED ON PERFORMANCE























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MISFIRES TAKE THE KEY OUT OF THE CONTROLLER. WAIT ONE MINUTE BEFORE GOING NEAR THE ROCKET. Disconnect the micro-clips and remove the engine. Take the plug and starter out of the engine. A burned starter means the starter tip was not touching engine propellent. Install a new starter; be sure the tip is touching propellant inside the engine. Push the plug in place. Repeat steps under Countdown and Launch.

