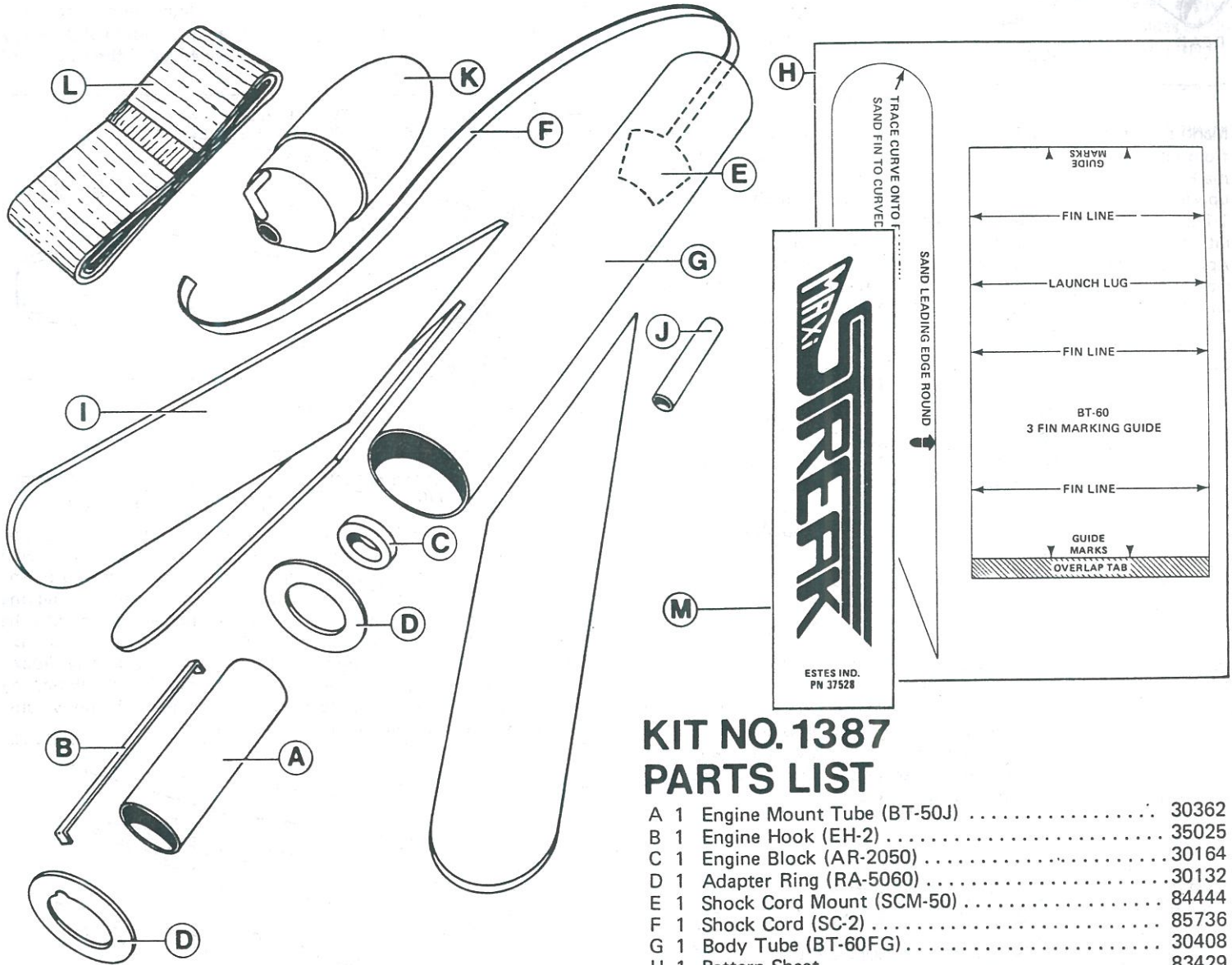


MAXI BREAK

SKILL LEVEL 2 – Recommended for Intermediate Rocketeers

BEFORE YOU START

Read each step and study the accompanying drawings before doing any of the work called for in that step. Make sure you have all parts and materials. Check off each step as you complete it. Always test-fit parts together before applying glue. It will sometimes be necessary to sand edges of rings, tubes, etc. to obtain a proper fit. If you are in doubt about the relative size or location of some parts, refer back to this exploded view drawing for clarification. Adequate glue joints are very important for a flying model rocket. Follow the instructions carefully in this regard.



RECOMMENDED ENGINES: D11-9, D12-5, D12-7

KIT NO. 1387 PARTS LIST

A	1 Engine Mount Tube (BT-50J)	30362
B	1 Engine Hook (EH-2)	35025
C	1 Engine Block (AR-2050)	30164
D	1 Adapter Ring (RA-5060)	30132
E	1 Shock Cord Mount (SCM-50)	84444
F	1 Shock Cord (SC-2)	85736
G	1 Body Tube (BT-60FG)	30408
H	1 Pattern Sheet	83429
I	3 Fin Stock (BF-1387)	32139
J	1 Launch Lug (LL-2A)	38175
K	1 Plastic Nose Cone (PNC-60MS)	71020
L	1 Streamer (SM-1)	38273
M	1 Decal (KD-1387)	37528



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TOOLS AND MATERIALS

In addition to the parts included in this kit you will need: Scissors, pencil, ruler, fine or extra-fine grit sandpaper, sanding sealer, a medium-size modeling paint brush, modeling knife with sharp blade, gloss orange and gloss black enamel spray paints, and household white glue or resin glue (Elmer's, Titebond, or similar). Other types of glue are not recommended.

